

**ΠΔΚ003 – TEACHING LEARNING SKILLS IN EDUCATION
COURSE OUTCOME**

1. GENERAL

SCHOOL	SCHOOL OF TECHNOLOGY		
DEPARTMENT	FORESTRY, WOOD SCIENCES & DESIGN		
STUDY LEVEL	<i>Special Pedagogical and Teaching Training Certification Study Program</i>		
COURSE CODE	ΠΔΚ003	SEMESTER	7th
COURSE TITLE	TEACHING LEARNING SKILLS IN EDUCATION		
WEEKLY TEACHING HOURS	2		
ECTS	4		
COURSE TYPE	Scientific Area (Education and Education Issues)		
PREREQUISITE COURSES			
LANGUAGE OF LECTURES and EXAMINATIONS:	Greek		
THE COURSE IS OFFERED TO ERASMUS STUDENTS			
COURSE CODE IN ECLASS	They will be created by the electronic support services of the University of Thessaly		
COURSE RESPONSIBLE	Contract holder Π.Δ. 407/1980		
TELEPHONE NUMBER/EMAIL			
OTHER TEACHERS			

2. LEARNING OUTCOMES

Learning Outcomes	
Upon successful completion of the course students will be able to know preparation and individual investigation techniques, learning and study strategies, and finally evaluate study techniques and strategies.	
General and Special Skills	
<p>The course aims to develop the following general skills:</p> <ul style="list-style-type: none"> • Critical time management skills • Determination of the object of study • Strategies for effective performance in exams 	<p>The course aims to develop the following specific skills:</p> <ul style="list-style-type: none"> • Time management and improvement techniques • Techniques to improve note taking • Development of concentration and study skills results

3. COURSE CONTENT

<p>PART 1: PREPARATION-INDIVIDUAL INVESTIGATION</p> <p>1.1 Investigating motivations</p> <p>1.2 Investigation of targets</p> <p>1.3 Setting goals and setting priorities</p> <p>PART 2: LEARNING AND STUDY STRATEGIES</p> <p>2.1 Time management</p> <p>2.1.1. Time management improvement techniques</p> <p>2.2 Object of study</p> <p>2.2.1. Techniques to improve note taking</p> <p>2.2.1.1 Necessary actions before the lecture</p> <p>2.2.1.2. Necessary actions during the lecture</p> <p>2.2.1.3. Necessary actions after the lecture</p> <p>2.2.2 Development of concentration and study skills results</p> <p>2.3 Place of study</p> <p>2.4. Strategies for effective exam performance</p>
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2.4.1. Stress and exams
 2.4.2. Ways to deal with exam anxiety
 PART 3: SELF-ASSESSMENT OF TECHNIQUES AND STRATEGIES STUDY

4. TEACHING AND LEARNING METHODS - ASSESSMENT

PLACE OF TEACHING	In Class	
USE OF INFORMATION AND COMMUNICATION TECHNOLOGIES	I. Learning process support through the e-class electronic platform II. Projection of audio-visual material	
TEACHING ORGANIZATION	Activity	Semester Workload
	Lectures	26
	Preparation of a presentation on selected pedagogical/educational topics with analysis of audio-visual material	15
	Group work on a case study	15
	Independent Study	44
	Total Course (25 workload hours per credit unit)	100
STUDENTS EVALUATION	I. Written final exam (70%) which includes: - Questions of development, judgment and knowledge II. Public presentation of work (15%) III. Written assignment (15%)	

5. RECOMMENDED BIBLIOGRAPHY

- Smyrniou, Z. (2019). Case Study — Play4Guide Project (Best Practice). Higher Education in the World 7. Humanities and Higher Education: Synergies between Science, Technology and Humanities, pp.325-326. <http://www.guninetwork.org/report/higher-education-world-7>
- Valente, A., Tudisca, V., Pennacchiotti, C., Smyrniou, Z., Kotsari, K., Monsonís-Payá, I., Garcés, J., Branchini, B., Ricci, F. and The DESCI Consortium (2018). Actors and Practices in Living Lab for Alternating Training. In “Responsible Research and Innovation Actions in Science Education, Gender and Ethics - Cases and Experiences”, Springer Briefs in Research and Innovation Governance, pp. 27-33.
- Pennacchiotti, C., Valente, A., Tudisca, V., Smyrniou, Z., Kotsari, K., Sabater, P., Garcés, J. and the DESCI Consortium (2018). Building key competences in Alternating Training for knowledgeable and reflexive citizens. Co-Create! – Cocreation of curricula, tools and educational scenarios for building softcompetences for personal development and employability (Multi-conference on Responsible Research and Innovation in Science, Innovation and Society m-rrris 2018). Tartu, Estonia, 17-19 Septembre.
- Pawlowski, J., de Fries, T., Smyrniou, Z. (2018). An Adaptable Innovation Competence Framework – The Play4Guidance Framework and its Application. Multikonferenz Wirtschaftsinformatik 2018, March 06-09, pp. 1899-1910, Lüneburg, Germany.
- Valente, A., Tudisca, V., Pennacchiotti, C., Smyrniou, Z., Kotsari, K., Monsonís-Payá, I., J., Ricci, F. and Branchini, B. (2017). Actors and Practices in Living Lab for Alternating Training. RRI-SIS2017, Rome.
- Smyrniou, Z., Petropoulou, E., Menon, S., Zini, V. (2017). From Game to Guidance: The Innovative Evaluation Approach of the P4G Simulation Business Game. IEEE, pp. 148-154.