

## COURSE OUTCOME

### ΔΠΕ971 – GAME MANAGEMENT

#### 1. GENERAL

<b>SCHOOL</b>	School of Technology		
<b>DEPARTMENT</b>	Department of Forestry, Wood sciences and design (Karditsa)		
<b>LEVEL</b>	<i>Undergraduate</i>		
<b>CODE</b>	<b>ΔΠΕ 971</b>	<b>STUDENT SEMESTER</b>	9th
<b>COURSE TITLE</b>	Game Management		
<b>ACTIVITIES</b>		<b>WEEKLY HRS</b>	<b>ECTS</b>
	Lectures	2	6
	Laboratory workshops	1	
<b>TYPE OF COURSE</b>	Selection course of the study direction		
<b>PREREQUISITES:</b>	none		
<b>LANGUAGE TEACHING AND EXAMINATION:</b>	Greek		
<b>THE COURSE OFFERED TO STUDENTS ERASMUS</b>	No		
<b>WEBPAGES COURSE (URL)</b>	<a href="https://eclass.uth.gr/courses/FWSD_P_114/">https://eclass.uth.gr/courses/FWSD_P_114/</a>		

#### 2. LEARNING OUTCOMES

<b>Learning Outcomes</b>
<p>The aim of the course is the acquirement of knowledge about game management, game economics, the function of hunting associations as well as the laws that govern hunting activities. At the end of the course, students will be capable of :</p> <ul style="list-style-type: none"> <li>• Understanding how hunting is used as an activity.</li> <li>• Evaluating the current state of a hunted species and their respective habitats</li> <li>• Producing and implementing plans for educating hunters</li> <li>• Knowing how Hunting associations operate.</li> <li>• Knowing about how controlled hunting grounds are created and how they function</li> <li>• Knowing about how wild game farms are created and how they function</li> <li>• Applying methods to review implemented measures</li> </ul> <p>Comprehending the ecological, social and economic parameters within game management and their respective habitats.</p>
<b>General Skills</b>
<ul style="list-style-type: none"> <li>• Ability to search, analyse and compile data and information, while using any essential technology</li> <li>• Adaptation to new situations</li> <li>• Teamwork</li> <li>• Decision making</li> <li>• Demonstrate social skills, professionalism and ethical responsibility</li> </ul>

- Work in an interdisciplinary environment
- Respect the natural environment
- Promote open minded, creative and deductive thinking.
- Development of new innovative research ideas

### 3. COURSE CONTENT

Lecture description:

Biology of wild game species. The economics, politics and HUMAN dimensions of hunting. Principles of game management. Habitat management for the population growth of wild game species. Organisation of controlled hunting grounds. Organisation and operation of wild game farms and principles of releasing wild game species. Wild game species diseases. Hunting laws. Organisation and operation of hunting associations. Hunter Education .Safety. Hygiene and preservation of game species.

Workshop description:

Familiarisation with hunting equipment and how it is used. Macroscopic diagnosis of diseases found in Wild game species. Management of diseases found in Wild game species. Techniques of game farming and releasing. Hunting systems and calculation of game reaping. Selection and implementation of rules in hunting.

### 4. TEACHING AND LEARNING METHODS - EVALUATION

<b>DELIVERY METHOD</b>	Applying a combination of educational methods and techniques with the purpose of reinforcing a more active participation from students in the class and aiming to maximise productivity in teaching trough personal one to one communication: Contributions(in amphitheatre), supplemented through real examples, questions – answers and discussions	
<b>USE OF INFORMATION AND COMMUNICATION TECHNOLOGIES</b>	<ul style="list-style-type: none"> <li>• Use of computers, PowerPoint presentations ppt, projector, short videos.</li> <li>• Use of the electronic platform e-class to support the educational process</li> </ul>	
<b>MANAGEMENT OF TEACHING</b>	<b>Activity</b>	<b>Semester Workload</b>
	Lectures	26
	Studio workshops	13
	Homework assignments	50
	Individual and work study for term assignment	61
	<b>Course Total</b>	<b>150</b>
<b>STUDENT EVALUATION</b>	Formative and comprehensive procedures of evaluation are applied  Course evaluation is conducted in to fazes: A) Mid-semester (around the 6 <sup>th</sup> with 7 <sup>th</sup> week) written examination (student participation is not mandatory), it will consist of questions that require the students to elaborate in their answer. B) At	

	the end of the semester( after the completion of the 13 <sup>th</sup> class of the curriculum) an examination is carried out based on the Departments examination schedule, this is the final examination for the course and it will also consist of questions that require the students to elaborate in their answers
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## 5. RECOMMENDED-BIBLIOGRAPHY

### Συγγράμματα στον ΕΥΔΟΞΟ

- Παπαγεωργίου Ν. 2000. Εκτροφή θηραμάτων. *University Studio Press*. Σελ. 242. (Κωδικός ΕΥΔΟΞΟΣ: 32017)

### Συγγράμματα εκτός ΕΥΔΟΞΟΥ

- Μπίρτσας, Π., Δέλλιος Γ., Σώκος, Χ. και Σκορδάς Κ. 2006. *Κυνηγετικό Εγχειρίδιο*. Εκδότης: *Κυνηγετική Ομοσπονδία Μακεδονίας και Θράκης*. Θεσσαλονίκη Σελ. 320. ISBN: 960-86965-3-4.
- Leopold A. 1933. *Game Management*. Scribners, New York.
- Field R., R.J. Warren, H. Okarma and P. R. Sievert. 2001. *Wildlife, Land, and People: Priorities for the 21st Century*. The Wildlife Society, Bethesda, Maryland, USA.
- Manfredo M.J., J.J. Vaske, P.J. Brown, D.J. Decker and E.A. Duke (eds). 2008. *Wildlife and Society: The Science of Human Dimensions*. Island Press: Washington, D.C.
- Friend M. and J.C. Franson (eds). 1999-2001. *Field Manual of Wildlife Diseases – General Field Procedures and Diseases of Birds*. Biological Resources Division, Information and Technology Report.
- Θωμαΐδης Χ., Θ. Καραμπατσάκης, Γ. Λογοθέτης και Γ. Χριστοφορίδου. 1996. *Τεχνικός οδηγός βελτίωσης των βιοτόπων του αγριόχοιρου, του λαγού, της πετροπέρδικας και της πεδινής πέρδικας*. ΣΤ' *Κυνηγετική Ομοσπονδία Μακεδονίας-Θράκης*, σελ.110. Δράμα.
- Παπαγεωργίου Ν. 1995. *Οικολογία και διαχείριση άγριας Πανίδας*. *University Studio Press*. Θεσ/νικη
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- Μπακαλούδης Ε.Δ. και Χ.Γ. Βλάχος. 2009. *Διαχείριση άγριας πανίδας – Θεωρία και εφαρμογές*. Τζιόλας. Σελ. 290. Θεσσαλονίκη.
- *The Game Conservancy*. 1986. *Game in Winter: Feeding & Management*
  - Mussehl, T. 1971. *Game Management in Montana*. Publisher: *Montana Fish and Game Department*. 238 pages
  - Θωμαΐδης, Χ. Καραμπατσάκης, Θ., Λογοθέτης, Γ. και Χριστοφορίδου, Γ. 1996. *Τεχνικός Οδηγός Βελτίωσης των Βιοτόπων του αγριόχοιρου, του λαγού, της πετροπέρδικας και της πεδινής πέρδικας*. ΣΤ' *Κυνηγετική Ομοσπονδία Μακεδονίας-Θράκης*, σελ.110. Δράμα.